

2018 Conclave Competition Rules

Approved by the Council of Chiefs March 17, 2018

Adult Cooking

- A team can consist of up to 3 people
- Each Team should prepare:
 - Appetizer
 - Main Course
 - Dessert
- Food must be prepared at the cook-off. No preparation in advance -- except for canned food items, marinades, crusts and bread starters.
- Each team is encouraged to make each dish that reflects the conclave theme. This will be part of the final scoring.
- There will be ONE mystery item provided that you must incorporate into your presentation.
- At least 6 small portions of each item are to be prepared for the judges – we will provide plates/bowls and utensils for judges.
- Preparation and Cooking begins at 1:30pm – All food must be ready for Judging at 4:30pm (coals can be prepped prior so that they are hot and ready to use)
- Food will be judged on taste/flavor, quality, presentation, and difficulty. Judges TBD on the morning of the cook off.
- The prize will consist of a traveling plaque (that goes from lodge to lodge), as well as an individual lodge award for the winning Lodge.

Camping Promotion

- 15 minute time limit
- Judges decide best presentation

Ceremonies

- Done in this order (Pre-Ordeal, Brotherhood, Vigil)
- Judged on preparation, presentation, atmosphere, and accuracy
- Regalia is required
- Must sign up by CoC meeting on Friday of conclave

Corn Hole

- 24 feet hole-to-hole distance
- 4 bags per player per round
- First team to reach 21 points wins

Horseshoes

- Adviser competition

- Teams of two
- Must sign up an hour prior for the bracket
- 1 round elimination, scored like horseshoes
- Can team up with someone from another lodge
- Can enter more than one team per lodge

Lodgeball

- Team of 20 members
- Must Arrive 15 minutes prior to competition
- If you catch the ball one person from your team comes in and the other person is out
- No hits above the neck
- Each lodge will play each other, if two lodges have a 1-1 record they play a tie-breaker, 3v3 with no option to come back in

Tug-O-War

- Teams of up to 12 people
- Rope marked with center line and two markings 4 meters on either side of the center line
- Begin pull with the rope's center line above a line marked on the ground.
- Pulling the marking on the rope closest to the opposing across the center line on the ground determines the winning team.
- Each player must keep his elbows above his knees.

Volleyball

- No limit on teams size, but not more than 6 players per team on the court at a time.
- Must Arrive 15 minutes prior to competition
- Must be serving the ball to score a point
- First one to 21 wins
- Each lodge will play each other, if two lodges have a 1-1 record they play a tie-breaker, first one to 5 wins

Spirit Award

- Participate in all conclave competitions.
- Show enthusiasm throughout the weekend.
- Show sportsmanship in competitions.
- Have adviser participation in competitions.
- Bring items to be sold in the trading post with necessary consignment forms
- Provide a reasonable quota number to the Council of Chiefs

- Meet the quota of conclave participation
- Promotion of conclave throughout the year
- Participation in regional and national events
- EXTRA:
 - Have a mascot present at conclave
 - Exceed the lodge's participation commitment number by 25% or 15 people – whichever is greater

The section officers in conjunction with those national officers present at conclave will decide which lodge wins the spirit award.